

Ark: A Kernel For Multi-Paradigm Modeling

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Content

- Intention of A kernel for multi-paradigm modeling
- Ark Overview: hierarchical modeling environment
- Ark breakdown: framework, ArkM3, Himesis, functionality and examples
 - two dimension metamodeling framework
 - Physical implementation using Himesis
 - ArkM3: the meta metamodel
 - Function Module
- Conclusion and future work

Intention

- An system for Multi-paradigm modeling
- Including executability into metamodel
 - The predominant metamodeling languages not designed to encode the behavioral information. Designers have to either refer to extensions or resort to programming languages to describe the actions.
 - prevents including complete model information in the model;
 - makes transferring models between tools and transforming models between formalisms non-trivial.

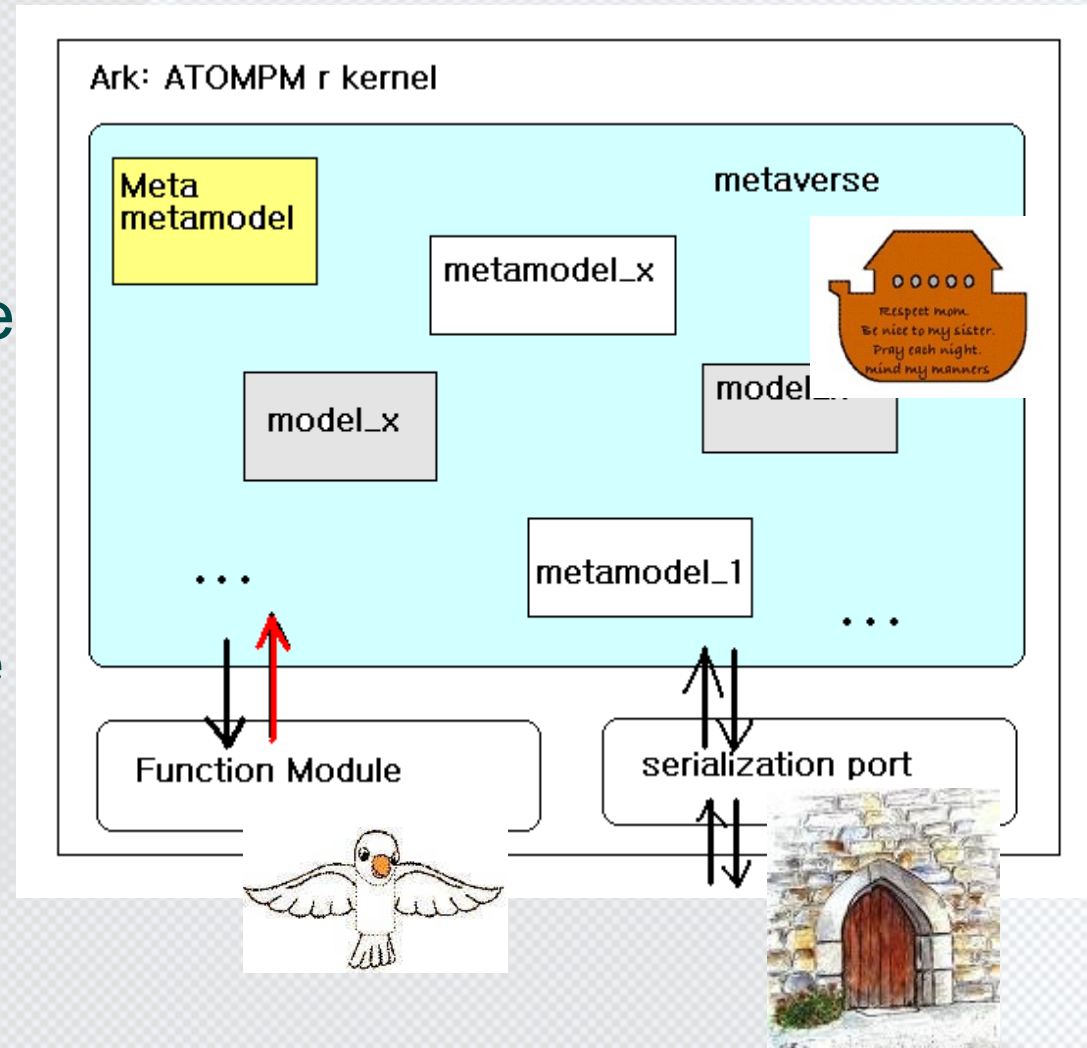


- **Ark: AToMPM r... kernel**

- Kernel structure overview
- Kernel breakdowns
 - two dimension metamodeling framework
 - Physical implementation using Himesis
 - ArkM3: the meta metamodel
 - Function Module

Kernel Structure Overview

- “Metaverse”: A universe of models and metamodels
- The ability to update the model
- Each model inside metaverse is accessed by unique path

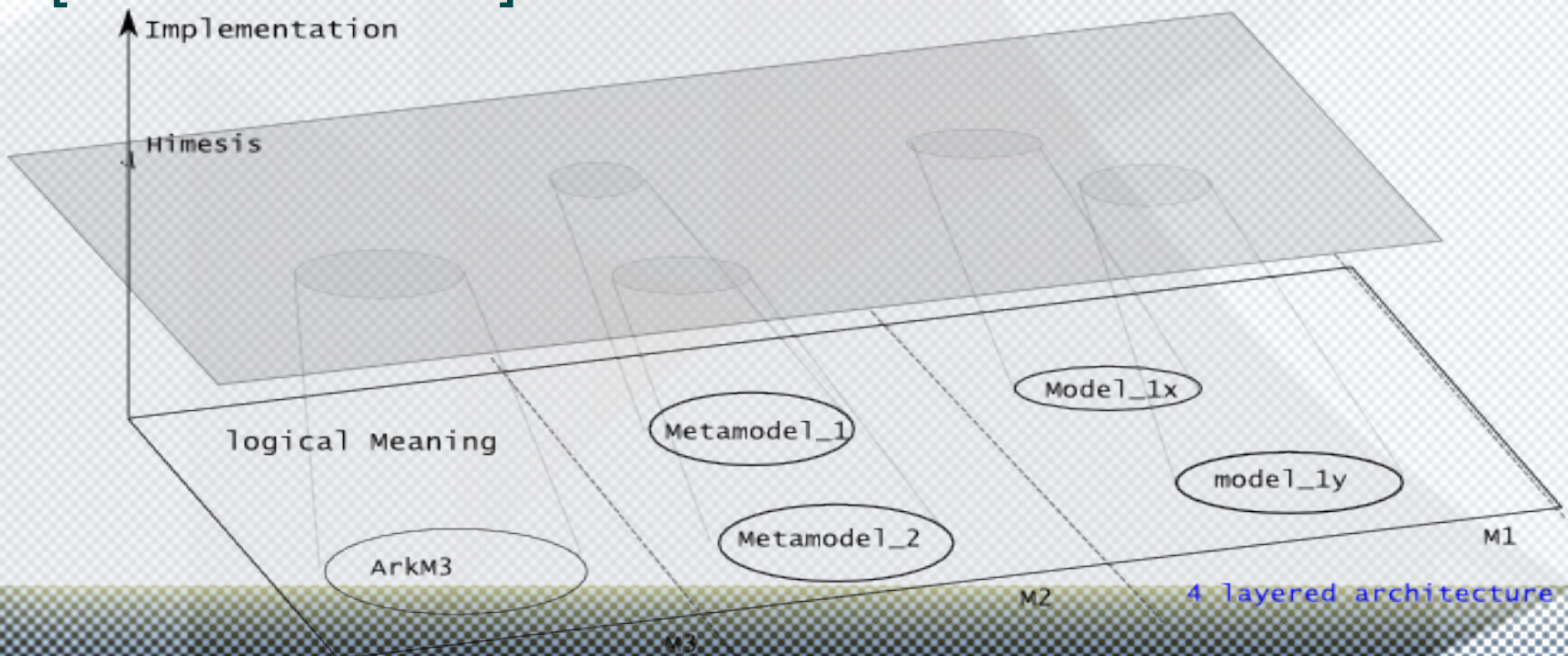


Kernel breakdowns

- Two dimension of the A self-sufficient, strict metamodeling framework
- Physical implementation using Himesis
- ArkM3: Meta metamodel
 - class diagram of ArkM3
 - mapping from ArkM3 to Himesis
- Function Module
 - create elements according to metamodel
 - automatic checking of model consistency and constraints conformance
 - interpreting the action model

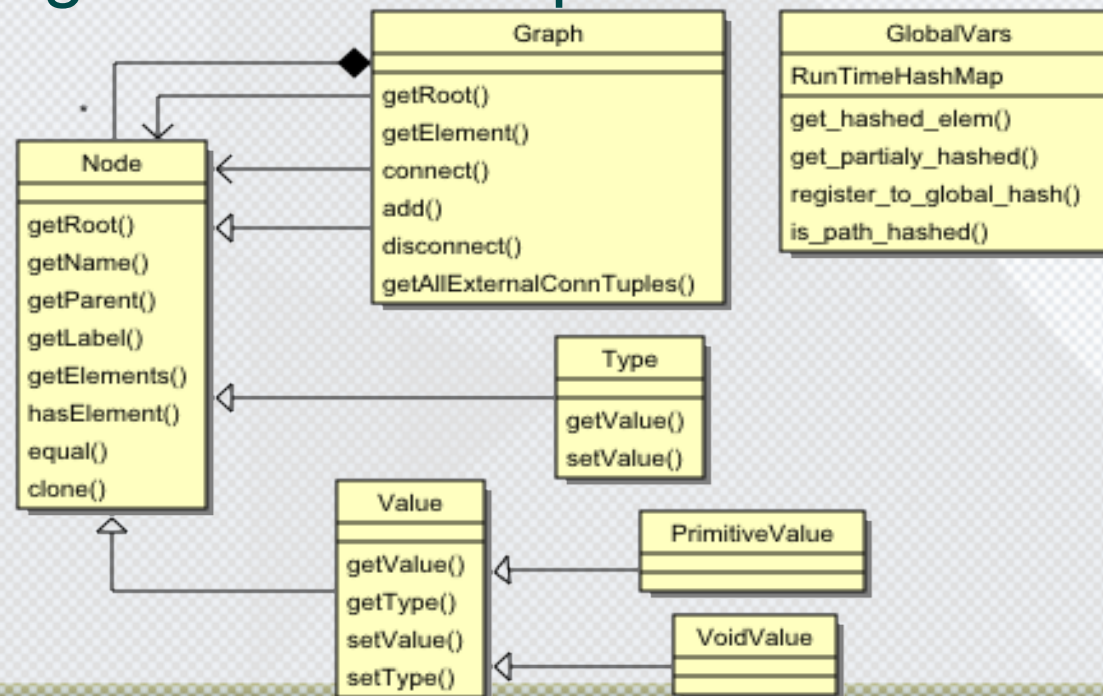
ArkM3 metamodeling framework

- Modified from MOF[OMG MOF2.0]
- Strict metamodeling
- self sufficient and closed system
- A two dimension metamodeling framework [Atkins&Kunhe]



Implementation of models: Himesis

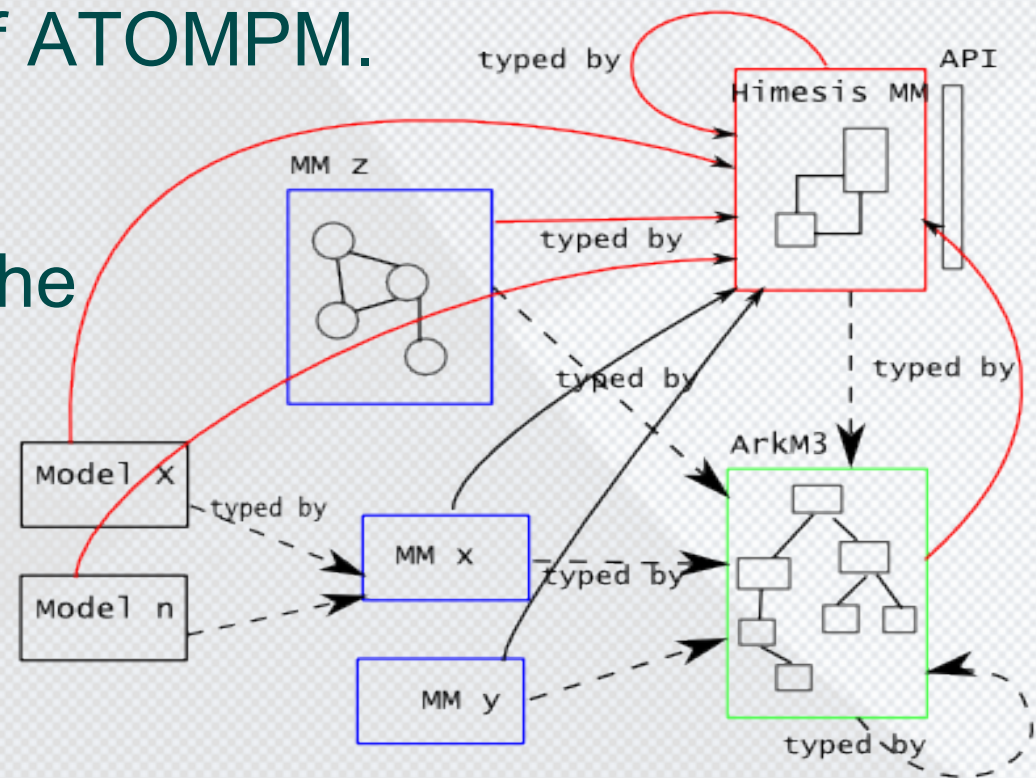
- Himesis serves as the basic structure of all the models defined in AToMPM. It is modified from Himesis by Marc Provost. [Hm]
- Modified classes as in the figure
- Added global hash map for faster traversing



Implementation of models: Himesis

- Himesis is also typed by ArkM3.
- It serves as the basic structure of all the models in the world of ATOMPM.

• In other word, it is the metamodel of all the models in ATOMPM.



ArkM3: AToMPPM r kernel Meta metamodel

- It is modified from EMOF so that it has the definitions needed for OO design.
- It is a self-sufficient metamodel.
- It is an hierarchical model that support packages.
- Consider every object is an Element and that an element can have constraints and actions
- It has Action Language model.
- It is a constraint metamodel, representing an unambiguous metamodeling language.
- Some model elements are reusable, such as Action Language, DataType and DataValue

Mapping between Himesis and Instances of ArkM3

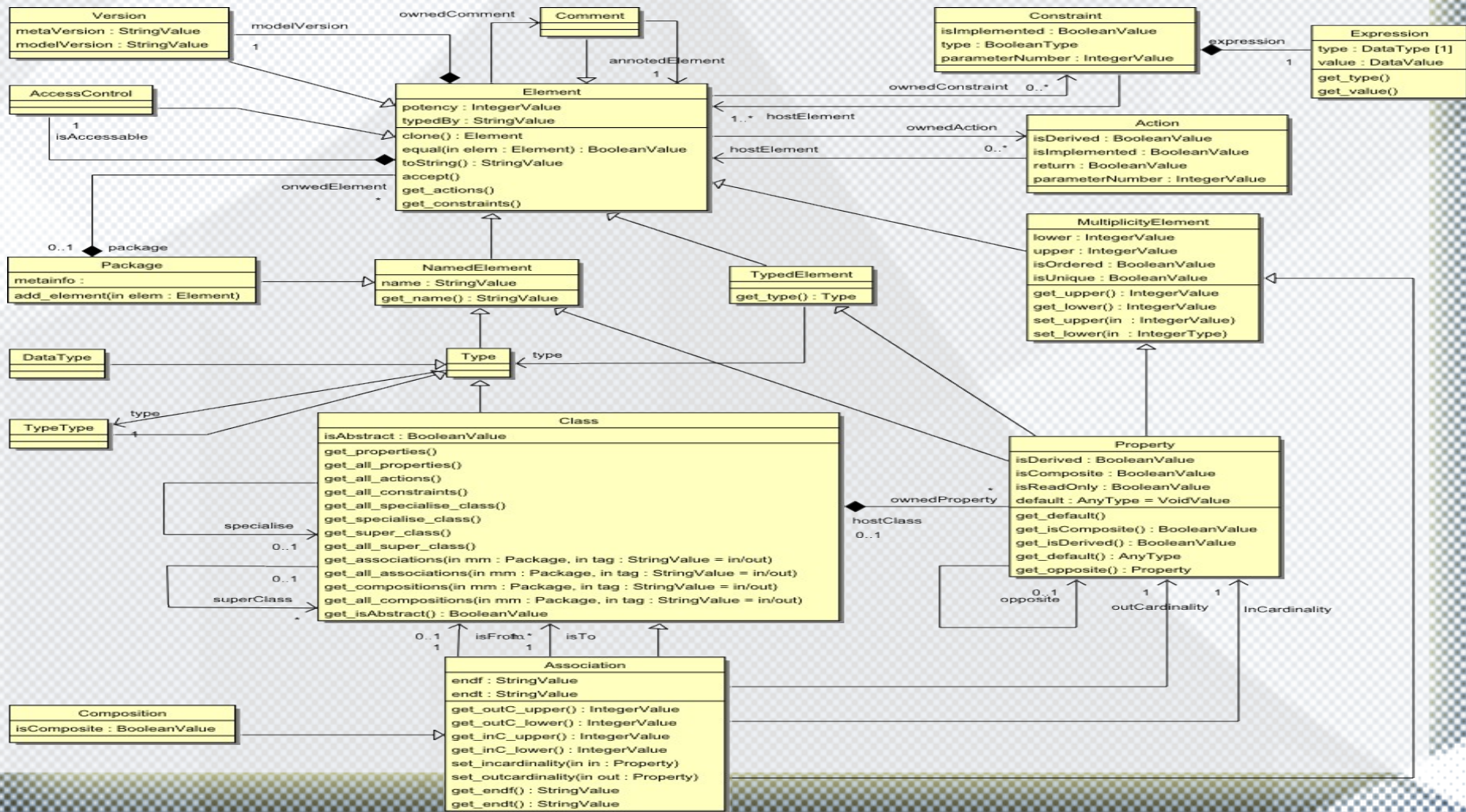
- We need clear define the mapping from ArkM3 models to Himesis in order to,
 - develop formalism specific function modules.
 - accurately transform and transfer models
 - details please refer to the Ark manual.
- To be mentioned later.

ArkM3 Packages

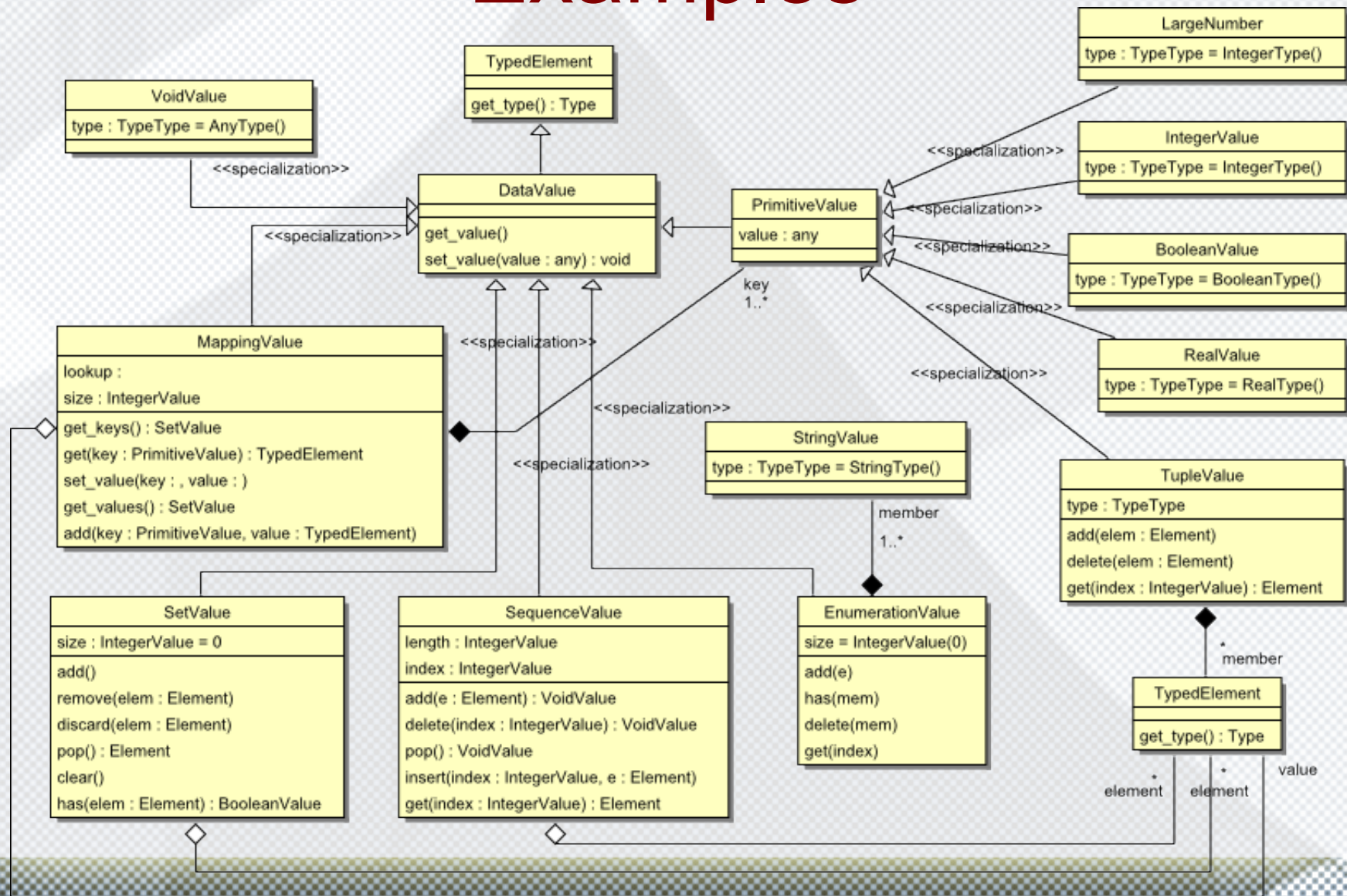
- Packages:
 - ArkM3
 - DataValue (reusable)
 - DataType (reusable)
 - ActionLanguage (reusable)
 - Literal
 - Operator
- Next: Class diagrams of ArkM3 and Examples

• ArkM3 Class Diagrams

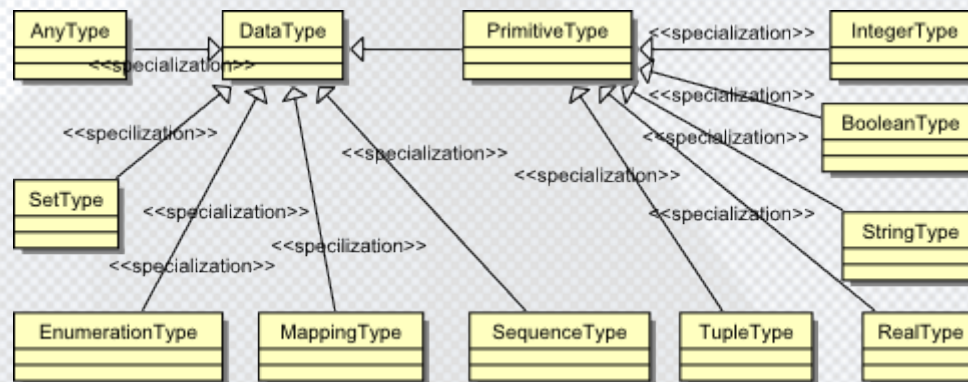
• class diagram



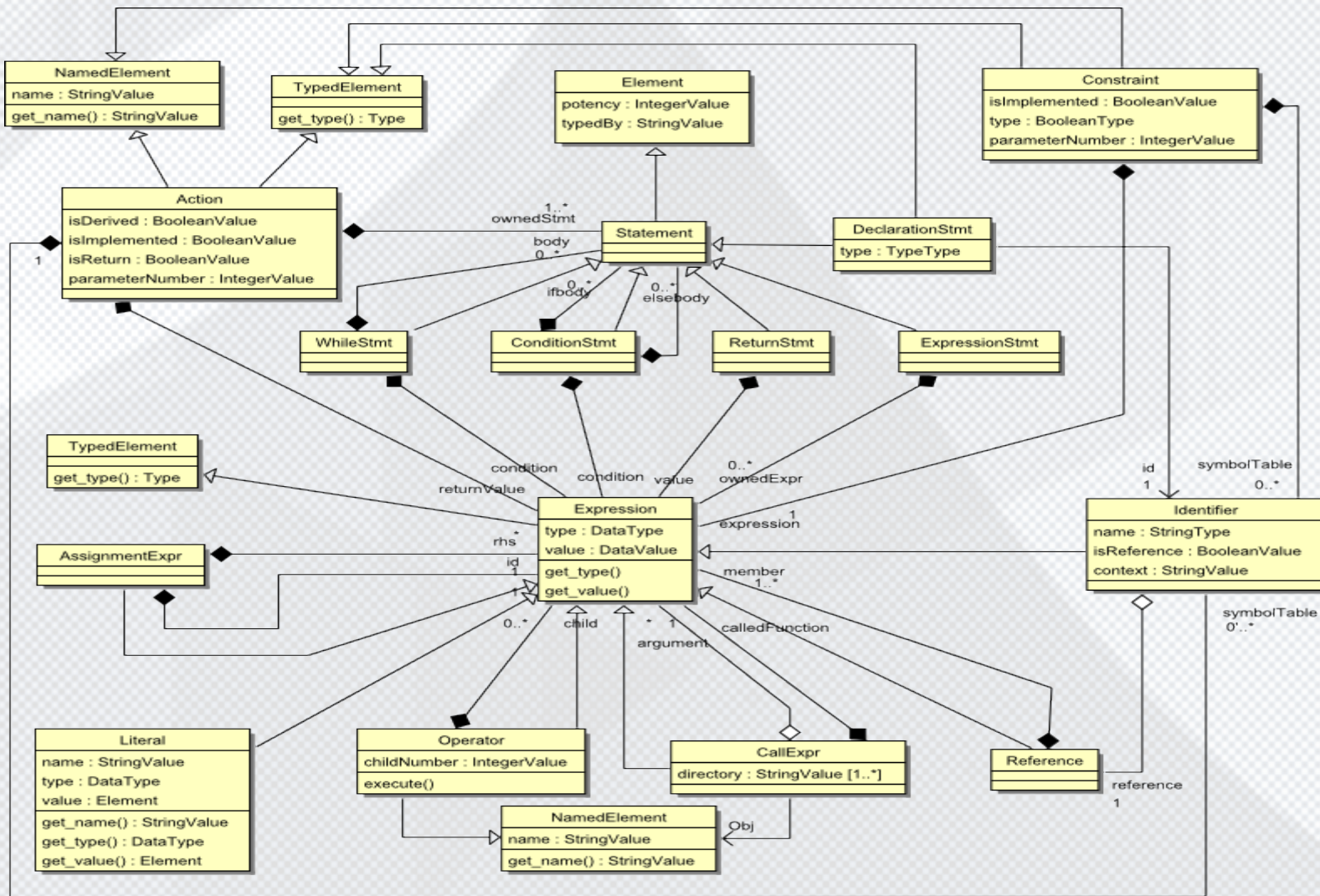
ArkM3 Class Diagrams and Examples



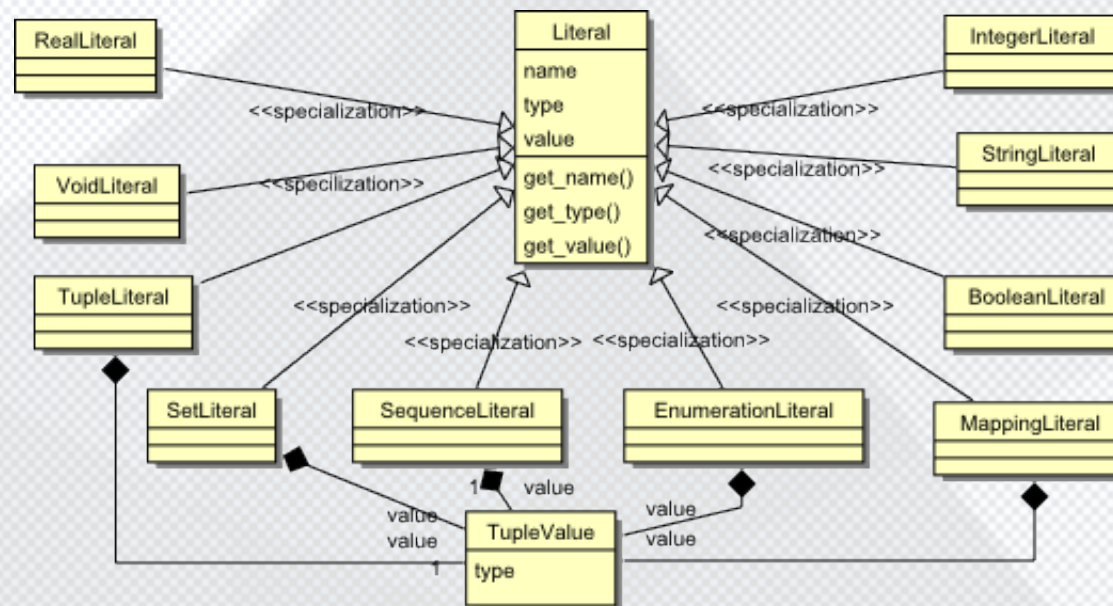
• ArkM3 Class Diagrams and Examples



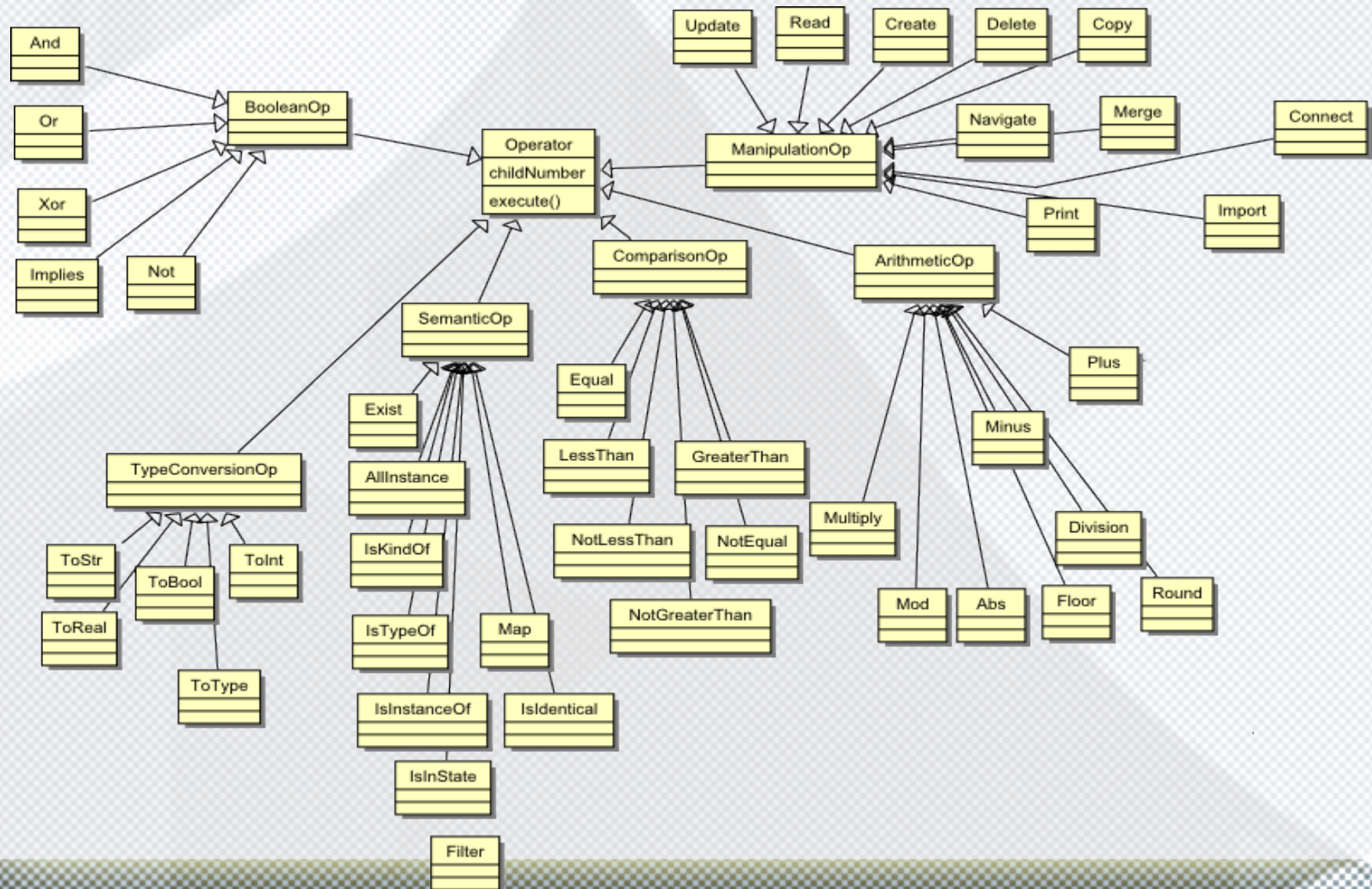
ArkM3 Class Diagrams



• ArkM3 Class Diagrams



• ArkM3 Class Diagrams



Ark Function Module

- The kernel provides some basic functions for metamodeling and transformation
 - C of CRUD creating/instantiating: in detail
 - RUD of CRUD is primitives action language
 - conformance checking
 - constraint checking
 - Serialization
 - action model interpreting: in detail

How to: sketch and example

- creating
- checking
- action model interpreting

Use the example that metamodel is instance of M3 which has packages, classes, association, composition and etc.

Instantiating

- Retrieve the class definition from the metamodel using unique path
- Create an object according to the definition:
Flatten model
 - Traverse the metamodel elements and get the list that contains super classes of this class.
 - Traverse the properties defined in the listed classes and create objects accordingly.
 - Traverse the associations and compositions connecting the listed classes and create nodes accordingly.
- Overwrite default value of the attributes if customized value exist.

• ArkM3 Class Diagrams and Examples

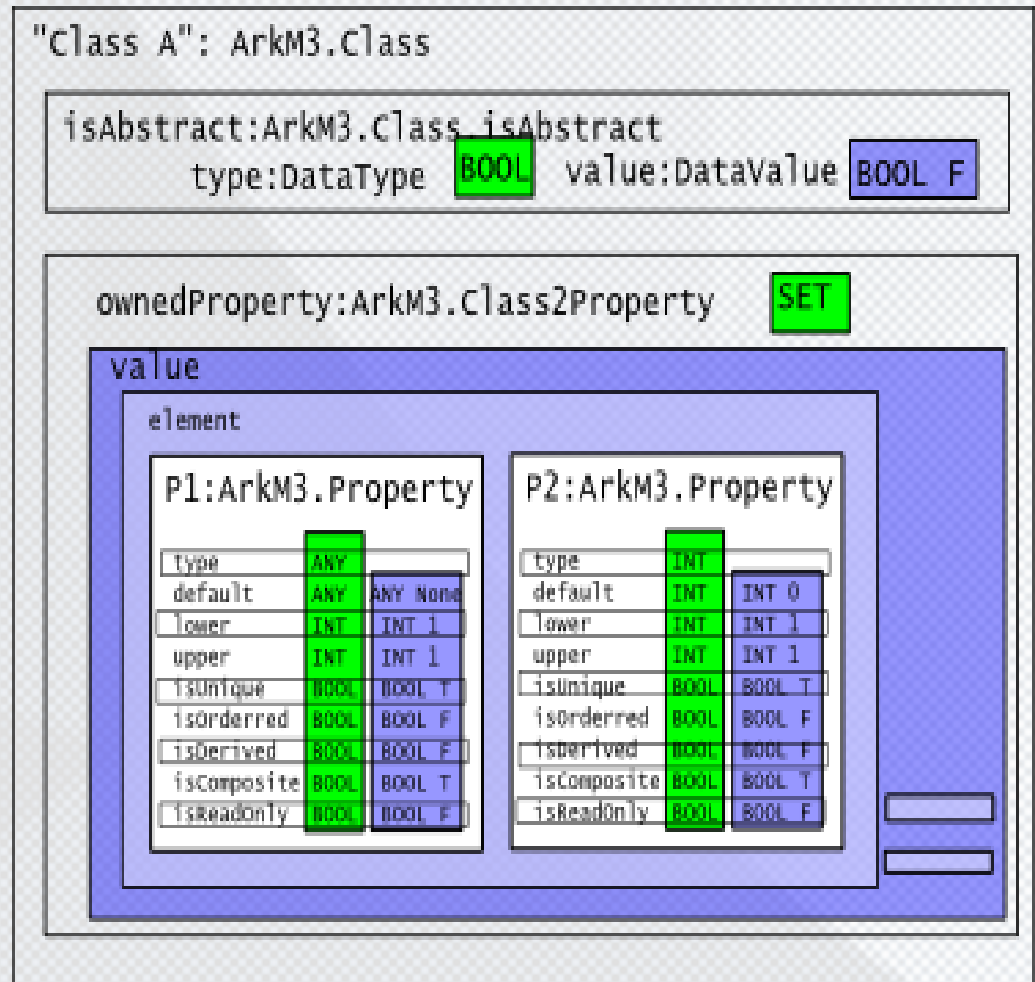
- ```

C1 = factory.createClass(
 "Class A", isAbstract = False)

C1.addProperty(createProperty(
 "P1", lower=1, upper=1))

C1.addProperty(createProperty(
 "P2", lower=1, upper=1,
 type=Int, default=0))

```





# Action Interpreting

- Retrieve the required action model
- Execute this model
  - load the value of the parameters into the symbol table
  - traverse the model and interpret the action
  - return the result of the execution if applicable.



# • ArkM3 Class Diagrams and Examples

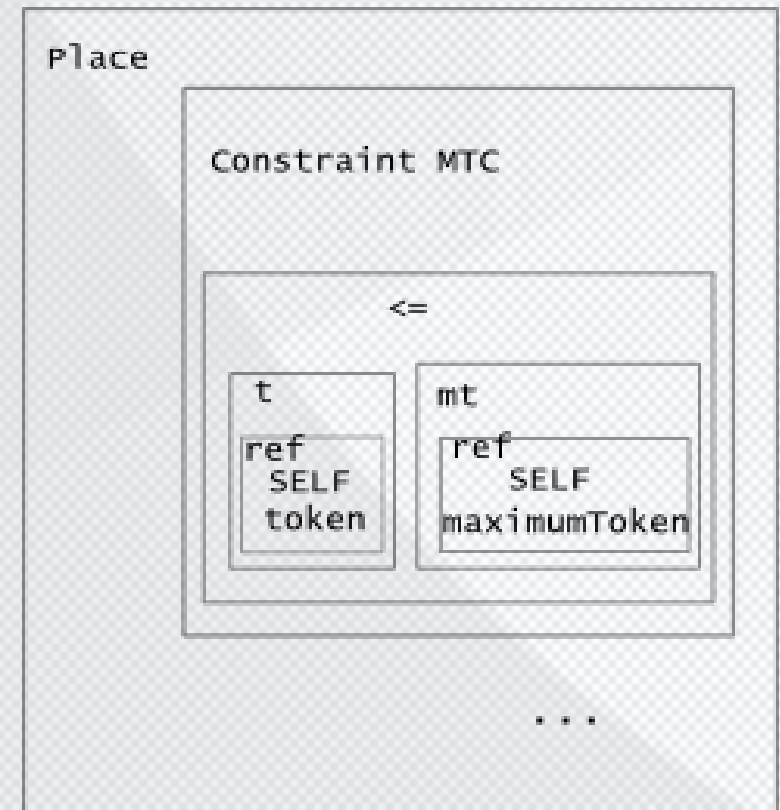
```
const1 =
factory.createConstraint("maximumToken
Constraint",
root=place["ownedConstraint.value.elem
ent"], condition="CONDITION",
isImplemented = True, hostElement =
[place])

lhs =
factory.createIdentifier("t", isRef =
True, reference =
factory.createReference(id="ref",
ref=["SELF", "token"],
meta="ArkM3.AL.IdentifierReference"))

rhs =
factory.createIdentifier("mt", isRef =
True, reference =
factory.createReference(id="ref",
ref=["SELF", "maximumToken"],
meta="ArkM3.AL.IdentifierReference"))

factory.createNotGreaterThan(root
= const1["expression"], child =
[lhs, rhs])
```

**Constraint** *maximumTokenConstraint*  
*token <= maximumToken*





# Reference

- Please refer to [http://msdl.cs.mcgill.ca/people/xiaoxi/14\\_literature](http://msdl.cs.mcgill.ca/people/xiaoxi/14_literature)



# Summary

- Intention of a unified, self-sufficient and executable metamodeling and transformation tool
- Ark: A kernel for multi-paradigm modeling
  - Overview: hierarchical modeling environment
  - Kernel breakdown: framework, ArkM3, Himesis, functionality and examples
- Demo
- Reference
- Conclusion and future work



# Conclusion and Future Work

- Performance
- Serialization
- Primitives
- Save the world with Ark!