

AbstractNode
<code>+isNode(): Boolean</code> <code>+isHyperNode(): Boolean</code> <code>+chooseNode(possibleChoiceList:List)</code>

Node
<code>+isNode(): Boolean</code> <code>+applyCoordSizeChange()</code>

HyperNode
<code>+isHyperNode(): Boolean</code> <code>+applyCoordSizeChange()</code>

AbstractEdge
<code>#linkOptimizationTuple: Tuple</code> <code>#doApplyControlPoints: Boolean</code> <code>#controlPoints: List</code>
<code>+setLinkOptimization(useSplines:Boolean, arrowCurveInt:Integer)</code> <code>+applyControlPoints()</code> <code>+isDirected(): Boolean</code> <code>+isHyper(): Boolean</code> <code>#reverseCoordList(segCoords:List): List</code>

DirectedEdge
<code>+isDirected(): Boolean</code> <code>+applyCoordSizeChange()</code> <code>+setControlPoints(controlPoints:List)</code> <code>+applyControlPoints()</code>

HyperEdgeComponent
<code>#direction: Integer</code> <code>#segmentID: Integer</code>
<code>+isHyper(): Boolean</code> <code>+applyCoordSizeChange()</code> <code>+setControlPoints(controlPoints:List)</code> <code>+applyControlPoints()</code> <code>+getDirectionIDtuple(): Tuple</code> <code>+getLinkOptimization(): Tuple</code>

HyperEdge
<code>-edgeComponent2ControlPointsMap: Dictionary</code>
<code>-getCenterCoordinate()</code> <code>-applyHyperlinkOptimizer(center:Tuple)</code> <code>+setControlPoints(hyperEdgeComponent:HyperEdgeComponent, controlPoints:List)</code> <code>+optimizeLinkComponent(hyperEdgeComponent:HyperEdgeComponent)</code> <code>+applyCoordSizeChange()</code>