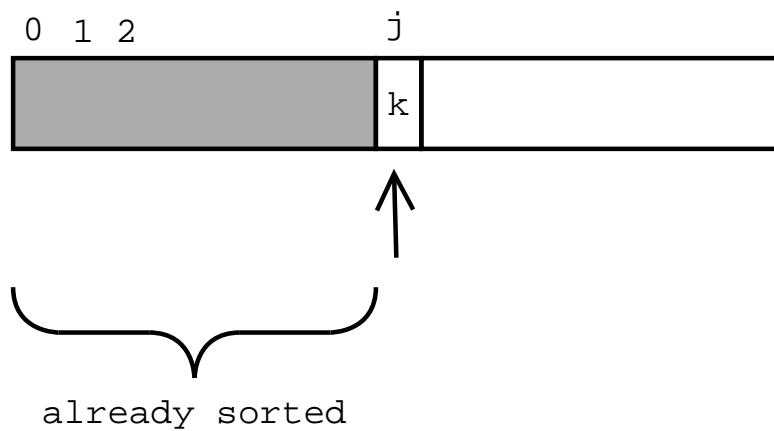
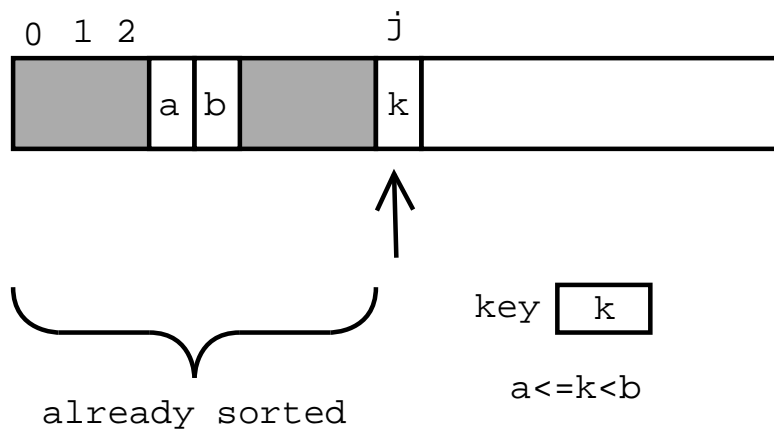

Insertion sort

- Notation (not Java!): $a[i..j]$ is the part of the array from the i -th index to the j -th index.
- Idea: sorting a set of cards can be done by inserting a card in the subset of the cards which are already sorted.



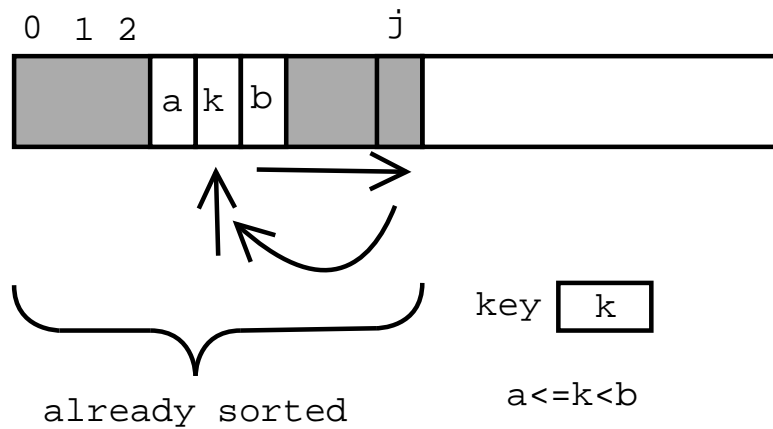
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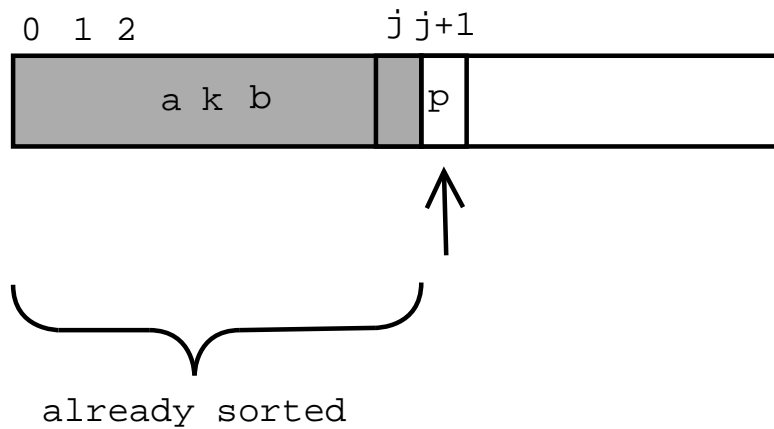
Insertion sort

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Insertion sort

- Notation (not Java!): $a[i..j]$ is the part of the array from the i -th index to the j -th index.
- Idea: sorting a set of cards can be done by inserting a card in the subset of the cards which are already sorted.



Insertion sort

- Algorithm refined:

1. For each j from 1 to the length of $a-1$

(a) Insert $a[j]$ into the sorted subarray $a[0..j-1]$

- Algorithm refined: (Full algorithm)

1. For each j from 1 to the length of $a-1$

(a) Set key to $a[j]$

(b) Set i to $j - 1$

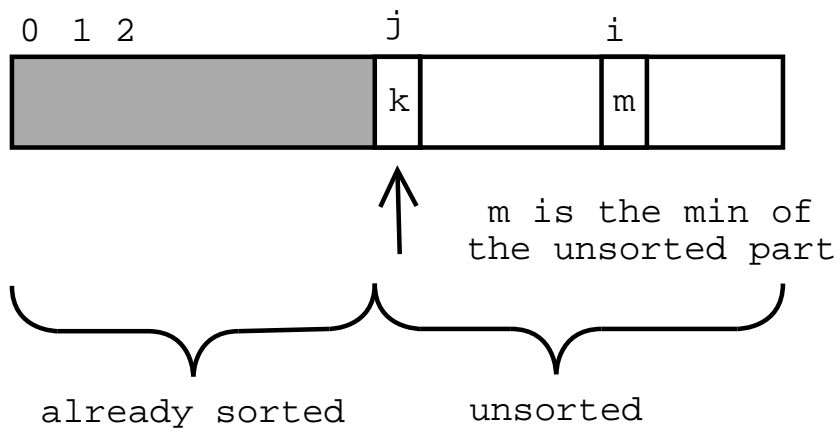
(c) While $i \geq 0$ and $a[i] > key$ do

i. Set $a[i+1]$ to $a[i]$

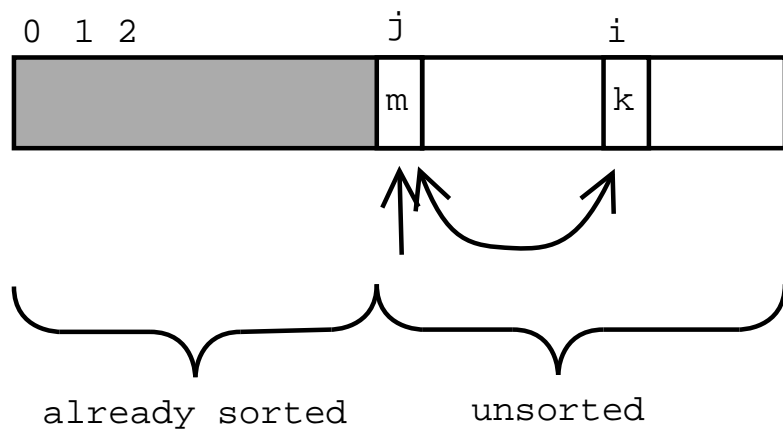
ii. Decrement i by 1

(d) Set $a[i+1]$ to key

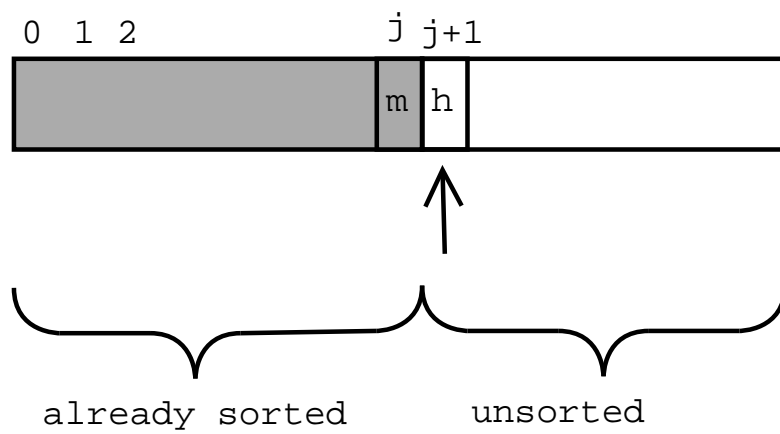
Selection sort



Selection sort



Selection sort



Selection sort

- Algorithm

1. For each j from 0 to $\text{length } a - 2$ do

- (a) Let min_index to be the index of the minimum in $a[j+1..\text{length } a-1]$

- (b) Swap $a[\text{min_index}]$ and $a[j]$

- Algorithm refined

1. For each j from 0 to $\text{length } a - 2$ do

- (a) Let minimum be $a[j]$

- (b) Set min_index to j

- (c) For each i from $j+1$ to the $\text{length } a - 1$ do

- i. If $a[i] < \text{minimum}$ then

- A. Set minimum to $a[i]$

- B. Set min_index to i

- (d) Swap $a[\text{min_index}]$ and $a[j]$

Sorting arrays of Objects

Choose a key, which can be compared.

```
class Book {  
    private String title, author;  
    //...  
    public String get_title() { return title; }  
    public String get_author() { return author; }  
    //...  
}
```

Sorting arrays of Objects

- Comparing strings: Lexicographical order
- The `compareTo` method from the `String` class
- `s1.compareTo(s2)` returns a negative integer if `s1` is lexicographically before `s2`, 0 if they are equal, and a positive integer if `s1` is lexicographically after `s2`.

```
String s1 = "aacb", s2 = "aafa";  
int n = s1.compareTo(s2); // n = -3;  
String s3 = "aacbgg";  
int m = s3.compareTo(s2); // n = -3  
int k = s3.compareTo(s1); // n = 2
```

Sorting arrays of Objects

```
void insertion_sort(Book[] a)
{
    int i, j;
    String key;
    Book focus;
    for (j = 1; j < a.length; j++) {
        focus = a[j];
        key = focus.get_title();
        i = j - 1;
        while (i >= 0
            && key.compareTo(a[i].get_title()) < 0 ) {
            a[i+1] = a[i]; // copy the reference
            i--;
        }
        a[i+1] = focus;
    }
}
```

Sorting arrays of Objects

```
void selection_sort(Book[] a)
{
    int min_index;
    String minimum;
    Book temp;
    for (int j = 0; j <= a.length - 2; j++) {
        minimum = a[j].get_title();
        min_index = j;
        for (int i = j + 1; i <= a.length - 1; i++) {
            String current_key = a[i].get_title();
            if (current_key.compareTo(minimum) < 0) {
                minimum = current_key;
                min_index = i;
            }
        }
        temp = a[j];
        a[j] = a[min_index];
        a[min_index] = temp;
    }
}
```

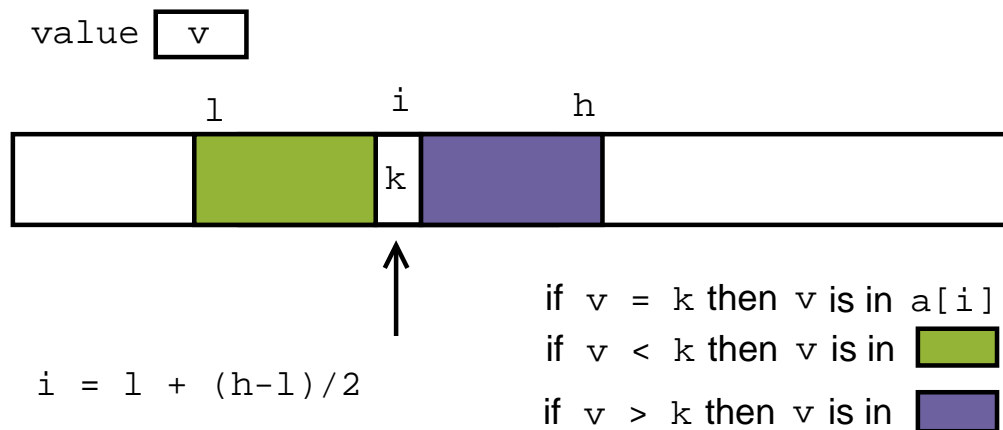
Linear search

```
int linear_search(int[] a, int value)
{
    int index = 0;
    while (index < a.length) {
        if (value == a[index]) {
            return index;
        }
        index++;
    }
    return -1; // Not found
}
```

- This works for unsorted arrays

Binary search

- But if we know that the array is sorted, we can improve the speed of searching by ignoring parts which do not need to look at.
- If we are looking for a value v in an array a , and we have already narrowed down the search space to $a[1..h]$, then



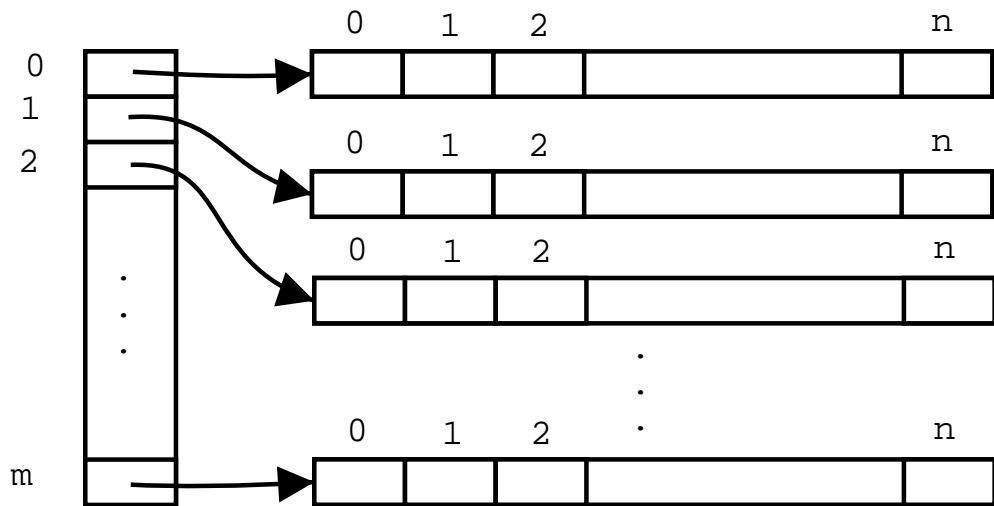
Binary search

```
int binary_search(int[] a, int value)
{
    int lower = 0, higher = a.length - 1, index;
    while (lower <= higher) {
        index = lower + (higher - lower) / 2;
        if (value == a[index]) {
            return index;
        }
        else if (value < a[index]) {
            higher = index - 1;
        }
        else { // value > a[index]
            lower = index + 1;
        }
    }
    return -1; // Not found
}
```

Binary search

```
int binary_search(Book[] a, String title)
{
    int lower = 0, higher = a.length - 1, index;
    String current_title;
    int comparison;
    while (lower <= higher) {
        index = lower + (higher - lower) / 2;
        current_title = a[index].get_title();
        comparison = title.compareTo(current_title);
        if (comparison == 0) {
            return index;
        }
        else if (comparison < 0) {
            higher = index - 1;
        }
        else { // comparison > 0
            lower = index + 1;
        }
    }
    return -1; // Not found
}
```

Multidimensional arrays



	0	1	2	...	n
0				...	
1				...	
2				...	
...
...
...
m				...	

Multidimensional arrays

- A two-dimensional array is an array of arrays.

```
int[] [] table = new int[5][10];
```

```
for (int row=0; row < table.length; row++)  
    for (int col=0; col < table[row].length; col++)  
        table[row][col] = row * 10 + col;
```

- A multidimensional array is an n-dimensional array, i.e. an array of arrays of arrays of ...
- Processing nested arrays is commonly done with nested loops.

Multidimensional arrays

- A two-dimensional array is an array of arrays.

```
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for (int row=0; row < table.length; row++)  
    for (int col=0; col < table[row].length; col++)  
        table[row][col] = row * 10 + col;
```

```
for (int row = 0; row < table.length; row++) {  
    for (int col=0; col < table[row].length; col++)  
        System.out.print(table[row][col]+"\t");  
    System.out.println();  
}
```

- A multidimensional array is an n-dimensional array, i.e. an array of arrays of arrays of ...
- Processing nested arrays is commonly done with nested loops.

Multidimensional arrays

- A two-dimensional array can be an array of objects

```
class A { int x; }
```

```
// and in the client
```

```
A[][] table = new A[5][10];
```

```
for (int row=0; row < table.length; row++)
```

```
    for (int col=0; col < table[row].length; col++)
```

```
        table[row][col] = new A();
```

```
        table[row][col].x = row * 10 + col;
```

```
    }
```

```
for (int row = 0; row < table.length; row++) {
```

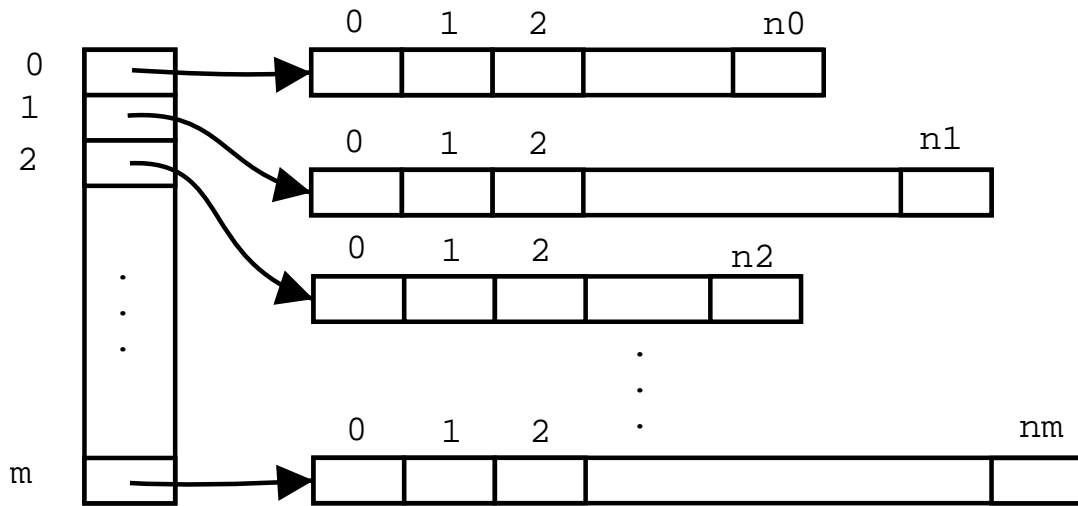
```
    for (int col=0; col < table[row].length; col++)
```

```
        System.out.print(table[row][col].x+"\t");
```

```
        System.out.println();
```

```
}
```

Multidimensional arrays



Multidimensional arrays

- Each row can have different length

```
class A { int x; }
```

```
// and in the client
```

```
A[] [] table = new A[5] [];
```

```
for (int row=0; row < table.length; row++) {
```

```
    table[row] = new A[row];
```

```
    for (int col=0; col < table[row].length; col++)
```

```
        table[row][col] = new A();
```

```
        table[row][col].x = row * 10 + col;
```

```
    }
```

```
}
```

```
for (int row = 0; row < table.length; row++) {
```

```
    for (int col=0; col < table[row].length; col++)
```

```
        System.out.print(table[row][col].x+"\t");
```

```
        System.out.println();
```

```
}
```

The end