### Visual Modelling Environment for CBD's

#### Final project for Model Driven Engineering, 2014-2015

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### Introduction & contents

#### Implementation (part 2 of project)

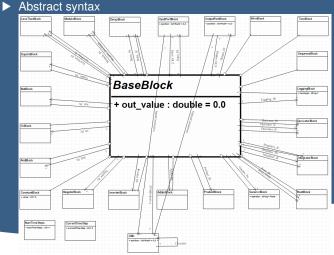
- Designing CBD formalism for AToMPM
- Export model to MetaDepth and compile to python
- Generate simulation back-end
- Future work
- Conclusion
- Demonstration

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#### Abstract syntax

- Class for each block type
- Blocks inherit from BaseBlock (class) to be easily interconnectible
- CBD (class) can contains Blocks and other child CBD's
- Extra classes for:
  - Total simulation steps
  - Current simulation step
- Connections: choose type of input on connect



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#### Concrete syntax

- Each block has its own design
  - Shows input and output ports
  - Shows the operation it performs clearly
  - Color coded for type (e.g. green: mathematical, yellow: boolean)
  - Exceptions: purple circle: InputPortBlock, yellow circle: OutputPortBlock
- Each type of connection has a certain color
  - Black: normal input
  - Blue: IC (initial component) or special input (divider or nth root)
  - Red: delta\_t connection for derivator and integrator blocks

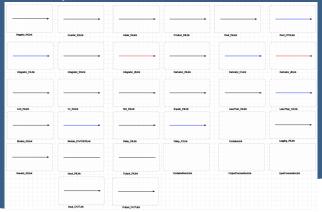






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#### Concrete syntax



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### Exporting to Python

#### MetaDepth

- Design or load model and metamodel
- Manual compilation
  - Using the MetaDepth toolbar
  - On systems other than Windows
- Automatic compilation
  - Using the CBD simulation toolbar (introduced later)
  - On Windows systems

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## Exporting to Python

#### ► EGL

- Export the MetaDepth models to be compatible with the Python generator (MoSIS)
- Long process, the main parts are:
  - Adding child CBD's
  - Adding blocks and connections to child CBD's
  - Adding blocks and connections to main CBD
  - Retrieving results from the simulator and grouping them

## Simulation

#### Simulation toolbar



- Export model to MetaDepth
- Export metamodel to MetaDepth
- Compile MetaDepth to Python
- Run full (complete) simulation
- Pause simulation
- Perform one simulation step
- Reset the simulation

## Simulation

#### Simulation was developed in multiple iterations

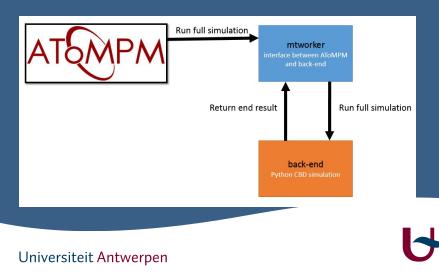
- 1. Running the simulation
- 2. Updating the AToMPM model
- 3. Using Statecharts for simulation
- 4. De/reconstruction of the simulator to/from Statechart
- 5. Eliminating full simulation
- 6. Reset
- 7. Pausing the simulation

### Simulation - Running the simulation

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- Connection layer converted from ParallelDevs model
- Do simulation call (to existing python CBD simulator) from this connection layer
- Main challenges:
  - Finding out which parts are necessary
  - Adapting this back-end to work with (much simpler) CBD models

### Simulation - Running the simulation

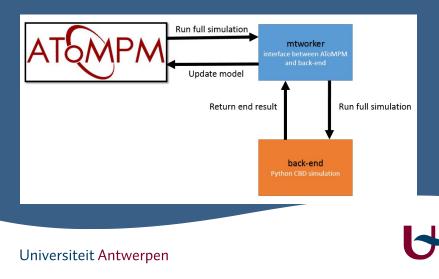


### Simulation - Updating the AToMPM model

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- Results from simulation have been received in connection layer in the form of a list of tuples
  - (blockname, blockvalue)
- For each tuple, update the value of the block in AToMPM with the correct value
- Main challenge:
  - Figuring out how and where to make the right calls

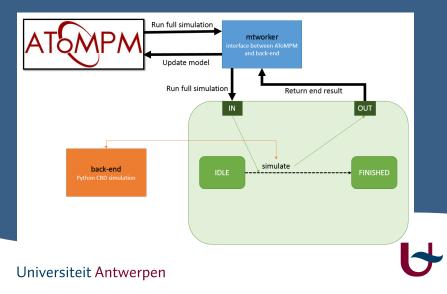
### Simulation - Updating the AToMPM model



### Simulation - Using Statecharts for simulation

- Previously: call the simulation from the connection layer
- Now: the simulation is called by a Statechart transition, which interacts with the python simulator
- Statechart currently has 2 states and 1 transition
  - Idle (simulator is doing nothing)
  - Finished (simulator is done)
- Main challenge:
  - Figuring out how to use the Statecharts as an extra layer

### Simulation - Using Statecharts for simulation

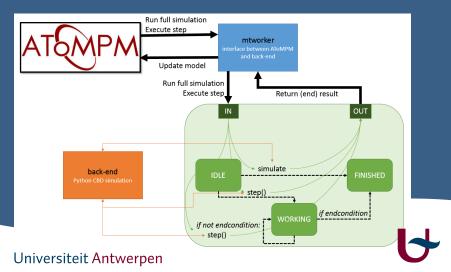


### Simulation - de/reconstruction of the simulator to/from Statechart

Previously: the Statechart would make a call that runs the entire simulation and only returns the end result

- Now: it is possible to step through the simulation
- Statechart currently has 3 states
  - Idle (simulator is doing nothing)
  - Finished (simulator is done)
  - Working (individual steps are being simulated)
- Modify the (existing) Python CBD simulator and the EGL exporter
- Main challenge:
  - Modifying all required files

# Simulation - de/reconstruction of the simulator to/from Statechart



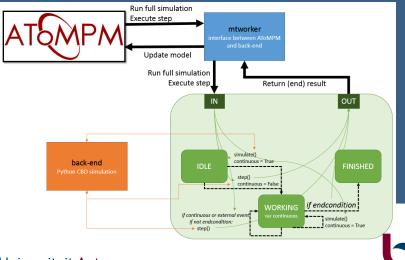
### Simulation - eliminating full simulation

- Previously: when running full simulation, the result of the entire simulation would be requested from the Python simulator
- Now: full simulation is modelled by repeating single steps
- Main challenge:
  - Figuring out how to distinguish between a single step or repeated, automatic steps



### Simulation - eliminating full simulation

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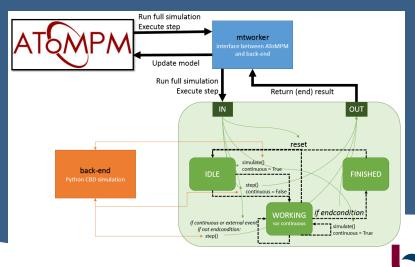
### Simulation - reset

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- > Previously: when the simulation was done, a reload was required
- Now: the simulation can be reset and restarted
- Reset all the values of blocks in AToMPM to their initial values (0)



## Simulation - reset

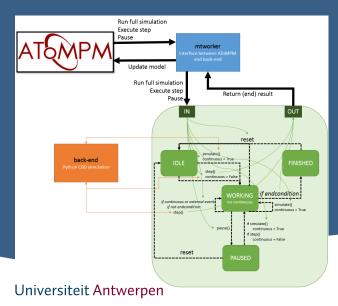


### Simulation - pausing the simulation

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- Previously: once the automatic simulation was started, it cannot be stopped
- Now: the simulation can be paused and resumed
- Main challenge:
  - The Statechart engine was not adapted to do what I needed
  - Trying to find some solution for this problem

### Simulation - pausing the simulation



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## Future work

#### AToMPM syntax

- Constraints
  - Enforce the user to generate correct models
- Visual improvements
  - Input/OutputPortBLocks should snap to their CBD
  - Improve visual appearance

#### Simulation

- Following simulation/debugging options can be added
  - Small steps (one block at a time)
  - Backwards stepping (Big and small steps)
  - Breakpoints, these were introduced in the reading assignment but not implemented

## Conclusion

- MoSIS course missed a visual environment for an important part of the course: CBD's
- A lot of subjects/assignments from the MDE course were used in this project
- Creating the simulator was very frustrating
  - Starting from an existing project and modifying it
  - Choosing between the perfect solution and time limitations
- Decent functionality and usability for the time I was able to invest