FLANDERS MAKE

DRIVING INNOVATION IN MANUFACTURING

DTDesign Project

Supporting SE experiments

Lucas Lima, Arkadiusz Rys, Joeri Exelmans

09 October 2023

Drivetrain - System











Drivetrain Issues – Why do we need to support SE experiments?

- How to find the model of experiment X?
- What are the steps to perform experiment X?
- Which version did give this result?
- What do I need to execute this next step?
- What should I provide by the end of this step?





Goals - What do we want to accomplish?



Goals - What do we want to accomplish?



Meta Models Formalism Transformation Graph Process Model Process Trace Storage, Services, Real-World Artifacts (MM) (FTG) (PM) (PT) (SSRWA)

MM + FTG + PM + PT + SSRWA => FTG+PM++

Formalism Transformation Graph



How do we accomplish it?



How do we accomplish it?

Process Trace



A trace allows us to answer some questions

- How many design/requirement iterations are present?
- What changed in the requirements?
- Which files are changed during this project?
- Where did specific data get generated?
- What is the influence of requirement change X on Y?

Types of traceability

- Traceability linking experiment and system
- Traceability across artifact versions
- Traceability based on properties of interest
- Traceability between artifacts on different levels of detail
- Fine-grained traceability between artifact elements
- Traceability between instances and types

How do we accomplish it?

First Decision...



Ontological stack

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First Decision...



Modelverse

- Born in Antwerp
- Environment for Multi-paradigm Modelling
- Everything is a model
- Do not commit to a specific materialization
 - Memory, cloud, RDB, RDF
- API
- No query language

First Decision...

- Investigation on current technologies
 - OML, OWL/RDF, RML, SPARQL, SHACL, Knowledge Graphs
- Potential to be one Modelverse implementation



Ontological stack





Rosetta: Packaged Eclipse IDE

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- Ontology for Metamodeling and Consistency Checking
- Vocabularies (T-boxes)
- Descriptions (A-boxes)
- Constraints
 - Max/Min relationships
 - Symmetric/Asymmetric
 - Reflexivity
 - Ruling mechanism



Technical Architecture



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Knowledge Graph



| Stakeholder value | Traditional approach | FTG-PM - Ontological approach | | | |
|--|---|-------------------------------|--|--|--|
| Evaluation (details below) | Q=3.5 | Q=8 | | | |
| 2.2.1. Scenario 1: Experiment Modeling cases | | | | | |
| • The cases in this section are related to the experimental modeling framework developed for the DTDesign project. | | | | | |
| 2.2.1.1. EXPERIMENT ARTIFACT MANAGEMENT | Q=3 Click here to expand | Q=8 • Click here to expand | | | |
| 2.2.1.2. MODEL VERSIONING | Q=3 > Click here to expand | Q=8 > Click here to expand | | | |
| 2.2.1.3. EXPERIMENT WORKFLOW MODELING | This aspect was not included before the given solution, but is valuable to add. | Q=8 > Click here to expand | | | |
| 2.2.1.4. EXPERIMENT REASONING | Q=4 > Click here to expand | Q=7 > Click here to expand | | | |
| 2.2.1.5. EXPERIMENT REPEATABILITY/REPLICABILITY | Q=4 > Click here to expand | Q=9 > Click here to expand | | | |

Future works

• Apply this framework for different cases:

- Experiment validity workflow (notch filter case)
- Early validation reasoning (Volvo case)
- Workflow support and automation (Octiva case)
- Integration with the Modelverse framework (linguistic type)
- Evolve virtualisation/federation
- Support hierarchical workflows
- Formalization of the workflow language (Brest)
 - Debugger, Model checker, Interpreter

Conclusion













| Stakeholder value | Traditional approach | FTG-PM - Ontological approach | | | |
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